**Project specifications**:

* I want a platform which will be used to develop AR/VR/MR content. It should be an online platform which can be accessed through any device having a stable network connection and enough processing power.
* I need different sections and platforms for different technologies (AR/VR/MR).
* The users should be able to login to the platform on a subscription basis.
* There should be a marketplace on the platform where the users can trade their AR/VR/MR content and view other creator’s contents.
* There should be distinguished marketplace for these three different technologies.
* There should be unique modules available to create AR/VR/MR content. It should have a drag and drop format which means the users should be able to drag and drop different modules onto the workspace and compile them together to generate the final output.
* The platform should be accessible as an online portal and standalone desktop application.
* This platform will be based on cloud computing so figure out the optimal computing resources needed for each user.
* The cloud resources can be availed on a subscription basis which means users can choose the resources as per their needs.
* This platform should also support all the AR/VR/MR devices and should be able to play/stream the content directly on these devices.
* The platform should not have any compatibility issues with current devices in the market and it should be upgradable to be compatible with the future technologies.
* The platform should provide maximum stability and uptime and should be user friendly.
* The platform should also provide the facility of copywriting the content so that others cannot use the content without its developer’s consent.
* It is up to the developer team to decide the hardware requirements needed to develop this project.